

Trailing Return

Chapter 1 Safe Features

The two equivalent forms of the same **declaration** are shown below:

```
double (*f(long long))(int x);           // classic return-type syntax
auto f(long long) -> double (*)(int);    // trailing return-type syntax
```

Note that both syntactic forms of the same **declaration** may appear together within the same scope. Note also that not all functions that can be represented in terms of the trailing syntax have a convenient equivalent representation in the classic one:

```
#include <utility> // declval

template <typename A, typename B>
auto foo(A a, B b) -> decltype(a.foo(b));
    // trailing return-type syntax

template <typename A, typename B>
decltype(std::declval<A&>().foo(std::declval<B&>())) foo(A a, B b);
    // classic return-type syntax using C++11's std::declval
```

In the example above, we were essentially forced to use the C++11 Standard Library template `std::declval`³ to express our intent with the classic return-type syntax.

Use Cases

Function template whose return type depends on a parameter type

Declaring a **function template** whose return type depends on the types of one or more of its **parameters** is not uncommon in **generic programming**. For example, consider a mathematical function that linearly interpolates between two values of possibly different types:

```
template <typename A, typename B, typename F>
auto linearInterpolation(const A& a, const B& b, const F& factor)
    -> decltype(a + factor * (b - a))
{
    return a + factor * (b - a);
}
```

The return type of `linearInterpolation` is the type of **expression** inside the **decltype specifier**, which is identical to the **expression** returned in the body of the function. Hence, this interface necessarily supports any set of input types for which `a + factor * (b - a)` is valid, including types such as mathematical vectors, matrices, or **expression templates**. As an added benefit, the presence of the **expression** in the function’s **declaration** enables **expression SFINAE**, which is typically desirable for **generic template functions** (see Section 1.1. “**decltype**” on page 25).

³`cpprefd`