Section 2.1 C++11

initializer_list

Ili jL2 = ({1, 2, 3}); // Error, illegal context for statement expression
Ili jL2ne ({1, 2, 3}); // Bug, direct initialization from a copy
Ili jL3 = ((1, 2, 3)); // Error, conversion from int to nonscalar requested
Ili jL3ne ((1, 2, 3)); // Error, no matching function call for (int)
Ili kL4 = {{1, 2, 3}}; // Error, conversion from brace-enclosed list requested
Ili kL4ne {{1, 2, 3}}; // Error, " " " " " " " " "
Ili kL5 = {(1, 2, 3)}; // Bug, copy initialization to single-int init list
Ili kL5ne {(1, 2, 3)}; // Bug, direct " " " " " " " " "

As can be inferred from the code example above, the language treats direct and copy initialization of an std::initializer_list the same — i.e., as if the inaccessible constructor used by the compiler to populate an std::initializer_list is declared without the explicit keyword; see Section 2.1."Braced Init" on page 215. If the list of values is enclosed in parentheses instead of braces, the list will be interpreted as either the use of the comma operator (iL1, jL3, jL3ne, kL5, and kL5ne above) or a function call (iL1ne above). Furthermore, it is important to avoid creating unnecessary copies, such as for jL2ne above: If the copy is not elided by the compiler, jL2ne refers to an array whose lifetime has ended.²

Annoyances

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Initializer lists must sometimes be homogeneous

Though an std::initializer_list<E> is clearly always homogeneous, the initializer list used to create it in many cases can be a heterogeneous list of initializers convertible to the common type E. When the value type E needs to be deduced, however, the braced list must strictly be homogeneous:

```
#include <initializer_list> // std::initializer_list
void f(std::initializer_list<int>) {}
template <typename E>
void g(std::initializer_list<E>) {}
int main()
{
  f({1, '2', 3}); // OK, heterogeneous list converts
  g({1, '2', 3}); // Error, cannot deduce heterogeneous list
  g({1, 2, 3}); // OK, homogeneous list
  auto x = {1, '2', 3}; // Error, cannot deduce heterogeneous list
  auto y = {1, 2, 3}; // OK, homogeneous list
  std::initializer_list<int> z = {1, '2', 3}; // OK, converts
}
```

²In C++17, direct initialization of std::initializer_list from an implicitly created temporary std::initializer_list will always work due to guaranteed copy elision,